



## JUNE 2025 NEWSLETTER

### **Oamaru All Grades Tournament 29 June – 9.30 for a 10am start - \$30**

Don't forget our All-Grades Tournament on Sunday 29 June. The poster with details of the day is up on the wall. You can enter online through NZ Bridge, alternatively put your names on the sheet on the board and Jane will enter you manually into the system. This is a nice day of bridge where you can meet players from other clubs.

If you are new to tournaments do think about playing in this one. You will be playing against the room so will meet players of all levels; however, we break the field into 3 categories depending on your ability and experience and prizes are awarded across all 3 groups.

**Raffles:** this is a fund raiser held on the day of the tournament. We are looking for any donations please. This could be a packet of tea bags, a couple of tins of fruit, chocolate, wine, plants etc. There is no limit to the variety of contributions we receive and most people who purchase a ticket will usually win a prize. Items can be placed on the trolley to the left of the Director's table and will be very much appreciated by the club.

### **Bar Prices to Increase from 1 July 2025**

After careful consideration the Committee has voted to increase the price of beer, wine and spirits from 1 July 2025. Beer and wine will go to \$5 and single nips to \$2.50 and double nips to \$5.00. Other prices will remain unchanged for the present.

### **Use of Club Property**

Second time of addressing this issue! We do need to be clear that no Club property including bidding pads are to be taken for private or home use without the express permission of the President (Margie Baird). If you need bidding pads you can purchase them quite cheaply from Bridge NZ.

Regards  
Alison  
Secretary

## Bridge and Tournament News – June 2025

**Dummies:** We have been asked to explain the role/rights/and must not dos of dummy. Attached to this newsletter is a copy of the Bridge Laws applicable to dummy. Please talk to a director or committee member if you require clarification of any/or part of any of these laws. Very briefly:

- Dummy must **remain silent** unless questioning Declarer's possible revoke of a suit
- Dummy **must not play the cards unless directed** by Declarer
- Dummy may tell declarer **before** he plays a card if he appears to be going to play from the incorrect hand

Law 45H also states that “**No player should turn his card face down until all four players have played to the trick**”. This is a rule constantly violated in our club.

**Note for Declarer:** please note that the dummy card should not be played until your left hand opponent has played their card.

See as many of you as possible at our tournament. I will be asking if some members would provide a plate for morning tea. Please let me know if you can do this.

Jane Windle  
Tournament Secretary

## Bridge Laws pertaining to Dummy

### LAW 41 - COMMENCEMENT OF PLAY

#### A. Dummy's Hand

After the opening lead is faced, dummy spreads his hand in front of him on the table, face up, sorted into suits, the cards in order of rank with lowest ranking cards towards declarer, and in separate columns pointing lengthwise towards declarer. Trumps are placed to dummy's right. Declarer plays both his hand and that of dummy.

### LAW 42 - DUMMY'S RIGHTS

#### A. Absolute Rights

1. Dummy is entitled to give information, in the Director's presence, as to fact or law.

He may keep count of tricks won and lost.

He plays the cards of the dummy as declarer's agent as directed and ensures that dummy follows suit (see Law 45F if dummy suggests a play).

#### B. Qualified Rights

Dummy may exercise other rights subject to the limitations stated in Law 43.

Dummy may ask declarer (but not a defender) when he has failed to follow suit to a trick whether he has a card of the suit led.

He may try to prevent any irregularity.

He may draw attention to any irregularity, but only after play of the hand is concluded.

### LAW 43 - DUMMY'S LIMITATIONS

Except as Law 42 allows:

#### A. Limitations on Dummy

1. Dummy may not initiate a call for the Director during play unless another player has drawn attention to an irregularity.

Dummy may not call attention to an irregularity during play.

1. Dummy must not participate in the play, nor may he communicate anything about the play to declarer.

Dummy may not exchange hands with declarer.

Dummy may not leave his seat to watch declarer's play of the hand.

2. Dummy may not look at the face of a card in either defender's hand.

A defender may not show dummy his hand.

#### B. If Violation Occurs

Dummy is liable to penalty under Law 90 for any violation of the limitations listed in A1 and A2.

If dummy, after his violation of the limitations listed in A2:

warns declarer not to lead from the wrong hand, either defender may choose the hand from which declarer shall lead.

3. is the first to ask declarer if a play from declarer's hand constitutes a revoke, declarer must substitute a correct card if his play was illegal, and the provisions of Law 64 then apply as if the revoke had been established.

If dummy after his violation of the limitations listed in A2 is the first to draw attention to a defender's irregularity, there is no immediate rectification. Play continues as though no irregularity had occurred. At the end of play if the defending side has gained through its irregularity the Director adjusts only its score, taking away that advantage. The declaring side retains the score achieved at the table.

## **LAW 45 - CARD PLAYED**

### **C. Play of Card from a Hand**

Each player except dummy plays a card by detaching it from his hand and facing<sup>1</sup> it on the table immediately before him.

### **D. Play of Card from Dummy**

Declarer plays a card from dummy by naming the card, after which dummy picks up the card and faces it on the table. In playing from dummy's hand declarer may, if necessary, pick up the desired card himself.

### **E. Card Deemed to be Played**

2. A defender's card held so that it is possible for his partner to see its face is deemed played to the current trick (if the defender has already made a legal play to the current trick, see Law 45E).

Declarer is deemed to have played a card from his hand if it is:

held face up, touching or nearly touching the table; or

4. maintained in such a position as to indicate that it has been played.

A card in the dummy is played if it has been deliberately touched by declarer except for the purpose either of arranging dummy's cards, or of reaching a card above or below the card or cards touched.

A card is played if a player names or otherwise designates it as the card he proposes to play (but see Law 47).

Declarer may correct an unintended designation of a card from dummy until he next plays a card from either his own hand or from dummy. A change of designation may be allowed after a slip of the tongue, but not after a loss of concentration or a reconsideration of action. If an opponent has, in turn, played a card that was legal before the change in designation, that opponent may withdraw the card so played, return it to his hand, and substitute another (see Laws 47D and 16C1).

A penalty card, major or minor, may have to be played (see Law 50).

### **F. Dummy Picks up a Non-designated Card**

3. If dummy places in the played position a card that declarer did not name, the card must be withdrawn if attention is drawn to it before each side has played to the next trick, and a defender may withdraw and return to his hand a card played after the error but before attention was drawn to it; if declarer's RHO changes his play, declarer may withdraw a card he had subsequently played to that trick. (See Law 16C.)

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<sup>1</sup> The opening lead is first made face down unless the Regulating Authority directs otherwise.

When it is too late to change dummy's wrongly placed card (see above), the play continues normally without alteration of the cards played to this or any subsequent trick. If the wrongly placed card was the first card of the trick, then the failure to follow suit to that card may now constitute a revoke (see Laws 64A, 64B7 and 64C). If the wrongly placed card was contributed to a trick already in progress and dummy thereby has revoked, see Laws 64B3 and 64C.

#### **G. Dummy Indicates Card**

After dummy's hand is faced, dummy may not touch or indicate any card (except for purpose of arrangement) without instruction from declarer. If he does so the Director should be summoned forthwith and informed of the action. Play continues. At the end of the play the Director shall award an adjusted score if he considers dummy suggested a play to declarer and the defenders were damaged by the play suggested.

#### **H. Turning the Trick**

No player should turn his card face down until all four players have played to the trick.

### **LAW 46 – INCOMPLETE OR INVALID DESIGNATION OF A CARD FROM DUMMY**

#### **I. Proper Form for Designating Dummy's Card**

When calling for a card to be played from dummy declarer should clearly state both the suit and the rank of the desired card.

#### **J. Incomplete or Invalid Designation**

In the case of an incomplete or invalid designation, the following restrictions apply (except when declarer's different intention is incontrovertible):

If declarer in playing from dummy calls 'high', or words of like meaning, he is deemed to have called the highest card of the suit led.

If he directs dummy to 'win' the trick, he is deemed to have called the lowest card that it is known will win the trick.

5. If he calls 'low', or words of like meaning, he is deemed to have called the lowest card of the suit led.

If declarer designates a suit but not a rank he is deemed to have called the lowest card of the suit indicated.

4. If declarer designates a rank but not a suit:

In leading, declarer is deemed to have continued the suit with which dummy won the preceding trick provided there is a card of the designated rank in that suit.

6. In all other cases declarer must play a card from dummy of the designated rank if he can legally do so; but if there are two or more such cards that can be legally played declarer must designate which is intended.
5. If declarer calls for a card that is not in dummy the call is invalid and declarer may designate any legal card.
6. If declarer indicates a play without designating either a suit or a rank (as by saying 'play anything' or words of like meaning) either defender may designate the play from dummy.